

TOWN OF EXCELSIOR
100 E. Broadway Street
Rock Springs, WI 53961
AGENDA

Public Notice is Hereby Given to the public pursuant to WI Stats Section 19.84 that the regular meeting of the Town Board, Town of Excelsior to be held Wednesday, September 14th, 2022 beginning at 6:30 p.m.

- 1. Call to Order and Confirmation of Compliance with Open Meeting Law**
- 2. Pledge of Allegiance**
- 3. Roll Call**
- 4. Approve Agenda**
- 5. Approve Minutes of Prior Meeting held July 13th, 2022**
- 6. Public Comments** – Any resident or property owner has the right to speak on any item of business that is on the agenda for Board action. (limit of 3 minutes per person)
- 7. Procedural Motions by Members of the Town Board**
 - a) Accept Treasurer’s Report as presented
 - b) Approve Payment of Monthly Town Bills & ACH Payments
 - c) Approve Transfer of funds by Treasurer
- 8. Date for Next Town Board monthly meeting October 12th, 2022 to begin at 6:30 p.m.**
- 9. Matters for Discussion and Possible Action by Town Board**
 - a) Approve Resolution Number 07-13-2022 Vacation and Discontinuance of the part of Wakerly Lane
 - b) Review and consider approval of the Baraboo Joint Fire & EMS District Intergovernmental Agreement and By-laws.
 - c) Approve purchase renewal of Microsoft 365 apps for six computers \$597.60 – ARPA funding
 - d) Review and approve estimated cost of ABT Tax Bill printing
 - e) Approve purchase of laptop for Treasurer PPE – ARPA funding
 - f) Frontier Update Construction Permit
 - g) Review and consider approval to purchase rock for Winters ditch line
 - h) ATV Clean Up Date
- 10. Town Clerk Communications**
- 11. Town Chair Communications**
- 12. Reports by Town Officers**
 - Dan Biermeier Road Superintendent
 - Karl Berna – Baraboo District Ambulance Service Report
 - Lake Virginia Management District

RADC

13. Adjournment

DATE OF NOTICE:

Prepared by: Chair Ken Nolden, and Sandra Meyer Swanson, Clerk
September 9th, 2022

Posted: September 9th, 2022, Town Website and Notice Board

Approved September 14th